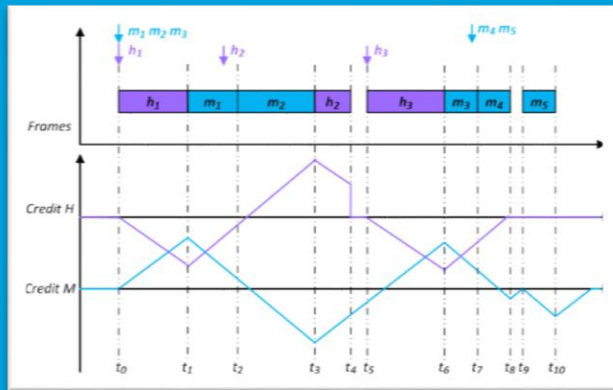
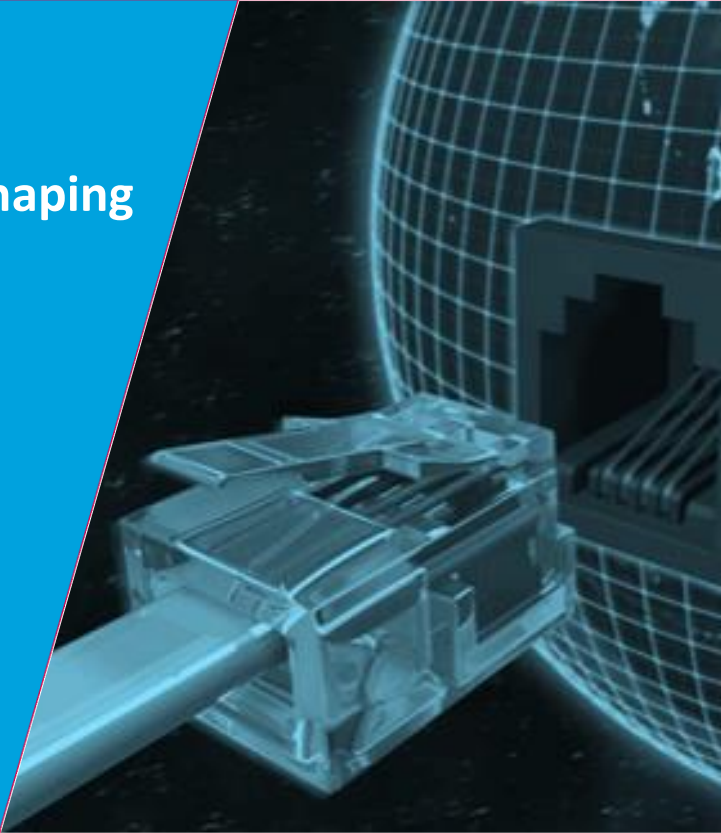


Ethernet TSN

and the worst-case response time of credit-based shaping



by Pieter Cuijpers



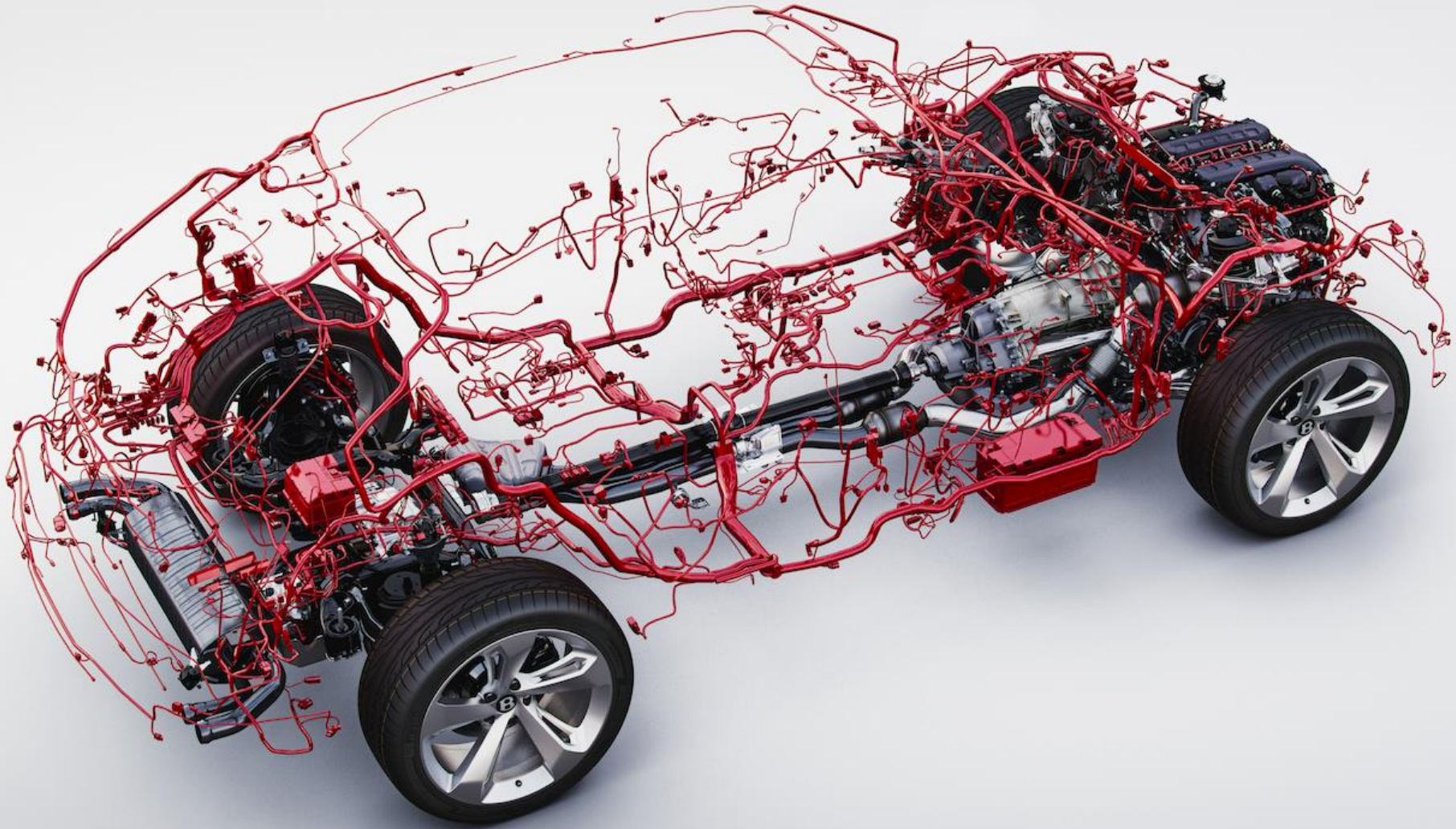
TU/e

Technische Universiteit
Eindhoven
University of Technology

Where innovation starts

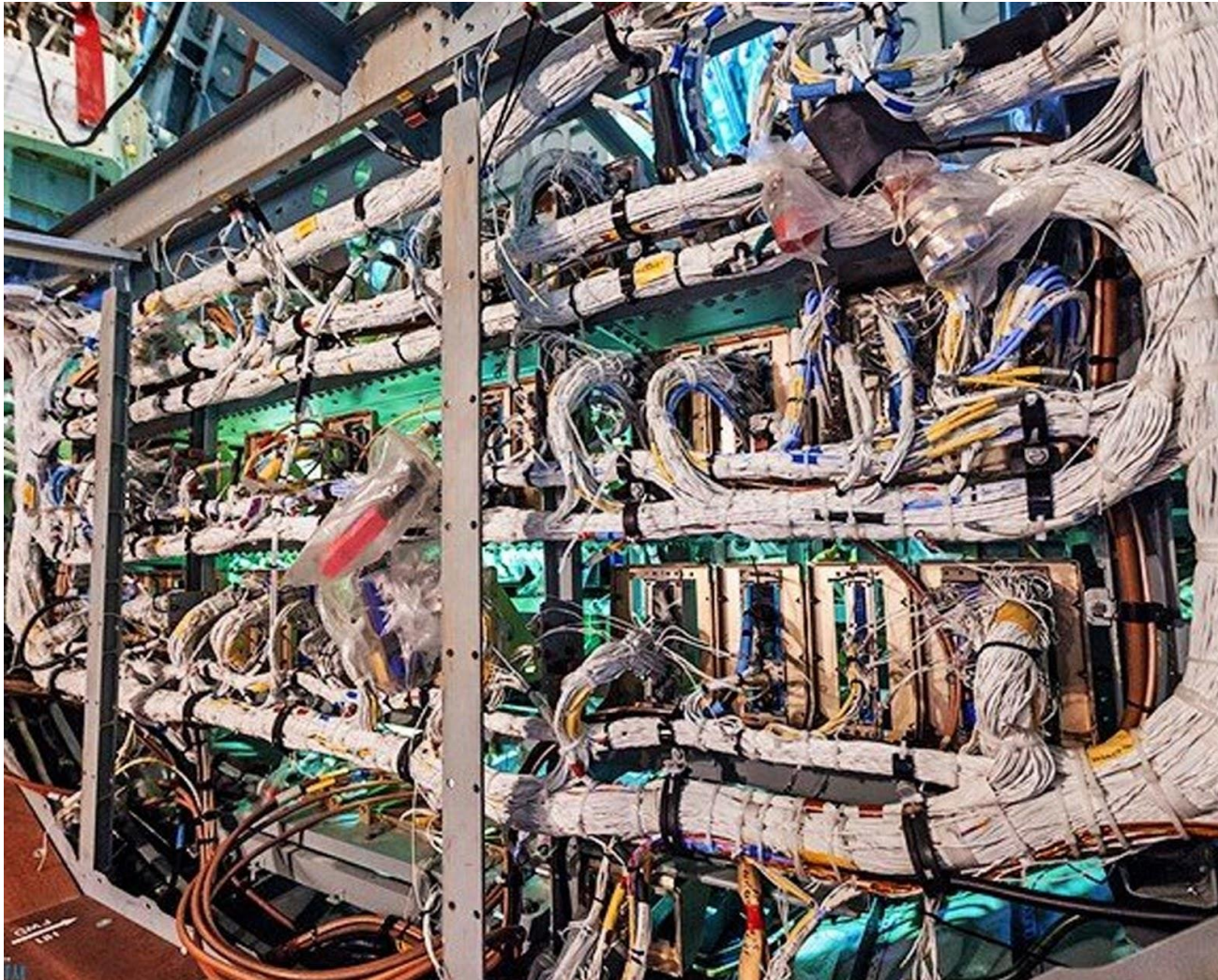
Why are real-life networks so complex?

2



Why are real-life networks so complex?

3



source: electrical-engineering-portal.com

Why are real-life networks so complex?

4



source: electrical-engineering-portal.com

The system architecture and networking group

5



Internet of Things
Automotive

Platforms with predictable performance

Quantitative Formal Modeling



Jingyue Cao



me ☺



Reinder Bril



Johan Lukkien

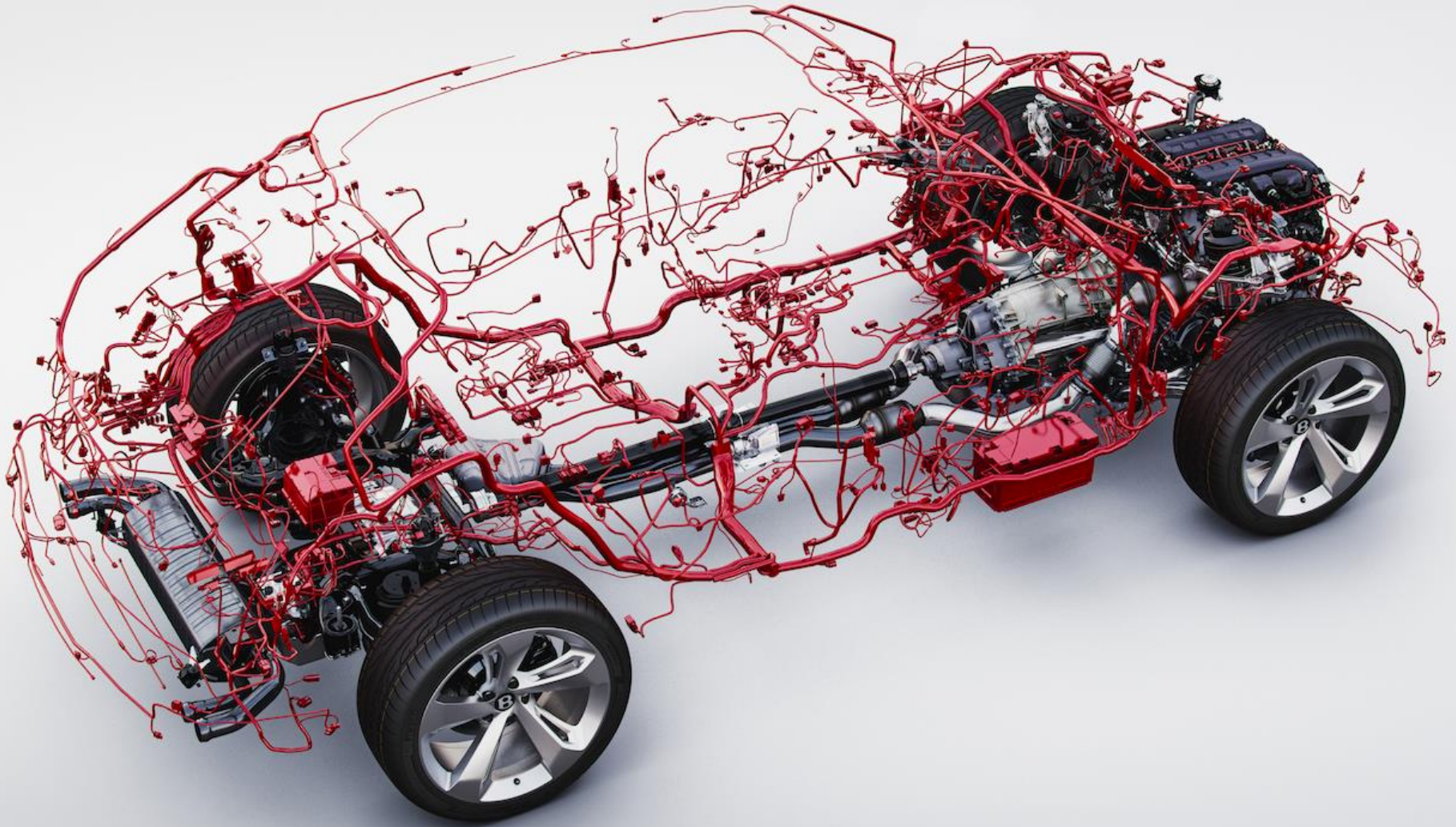
Jingyue Cao, Pieter J.L. Cuijpers, Reinder J. Bril, and Johan J. Lukkien. 2016. Independent yet Tight WCRT Analysis for Individual Priority Classes in Ethernet AVB. In Proceedings of the 24th International Conference on Real-Time Networks and Systems (RTNS '16). ACM, New York, NY, USA, 55-64. DOI: <https://doi.org/10.1145/2997465.2997493>

H. J. Rivera Verduzco, P. J. L. Cuijpers and J. Cao, "Work-in-Progress: Best-Case Response Time Analysis for Ethernet AVB," *2017 IEEE Real-Time Systems Symposium (RTSS)*, Paris, 2017, pp. 378-380. doi: 10.1109/RTSS.2017.00043

J. Cao, M. Ashjaei, P. J. L. Cuijpers, R. J. Bril and J. J. Lukkien, "An independent yet efficient analysis of bandwidth reservation for credit-based shaping," *2018 14th IEEE International Workshop on Factory Communication Systems (WFCS)*, Imperia, 2018, pp. 1-10. doi: 10.1109/WFCS.2018.8402345

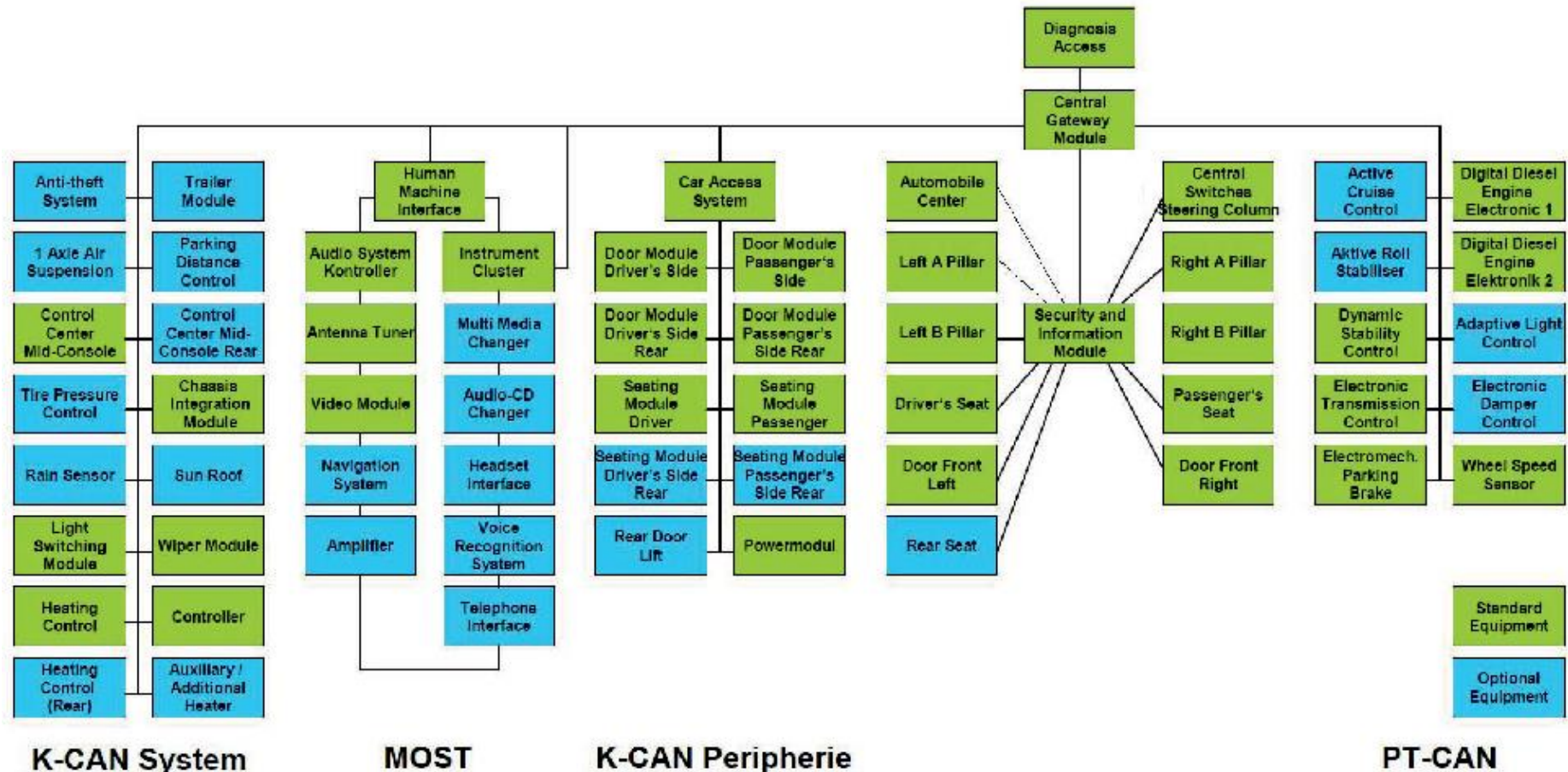
Why are real-life networks so complex?

6



Why are real-life networks so complex?

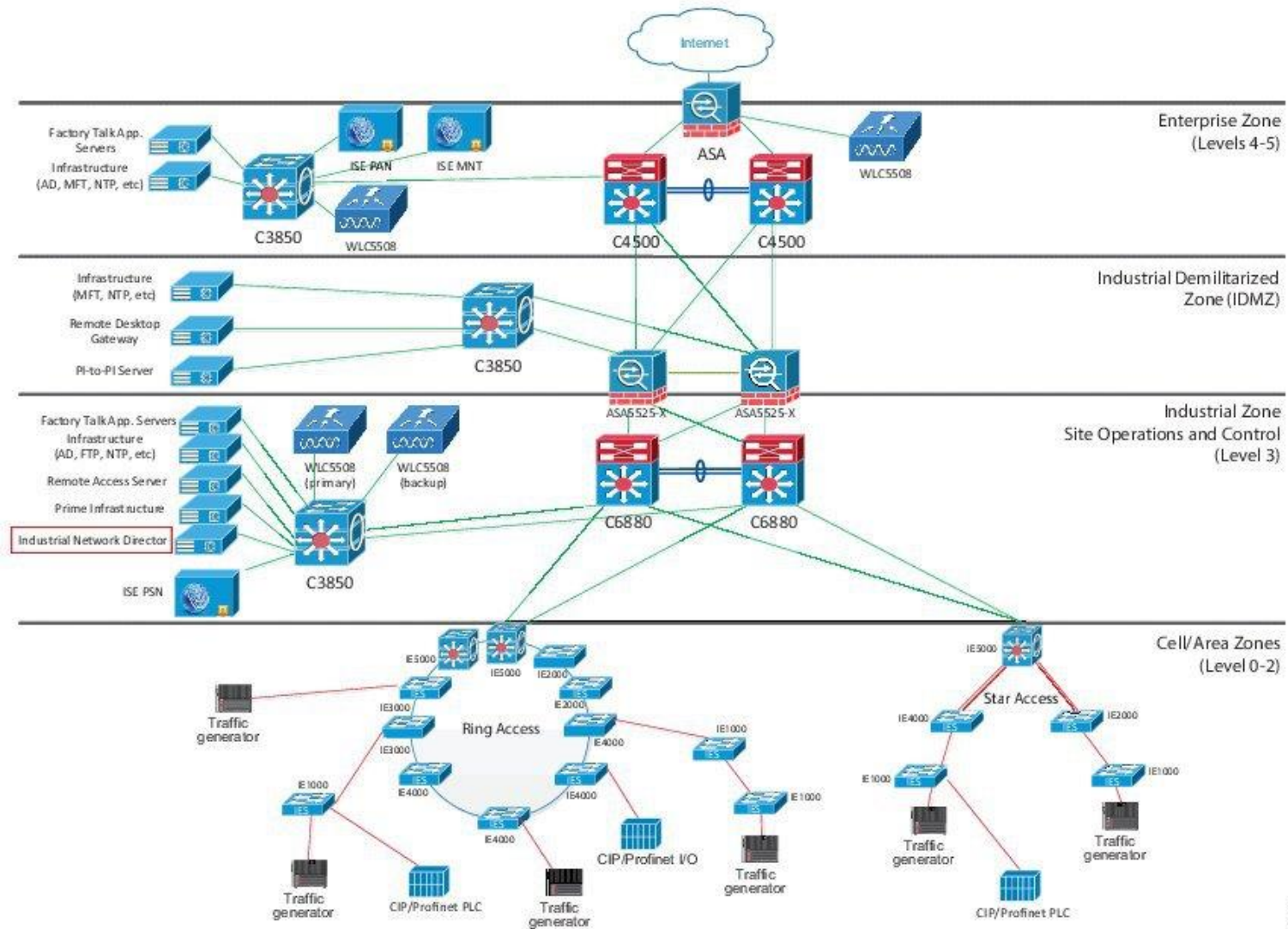
7



Source:
 Performance Study of an In-Car Switched Ethernet Network without Prioritization
 Hyung-Taek Lim, Kay Weckemann, Daniel Herrscher Published 2011 in Nets4Cars/Nets4Trains
 DOI:10.1007/978-3-642-19786-4_15

Why are real-life networks so complex?

8



source: www.cisco.com

16/8/2018

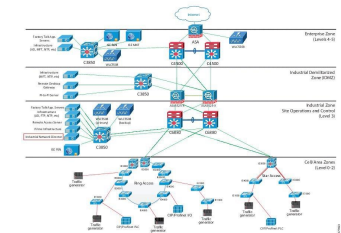
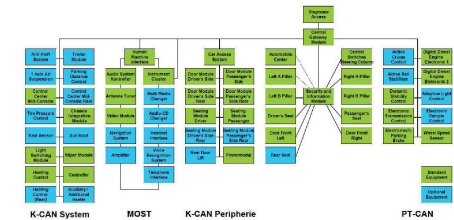
Why are real-life networks so complex?

9



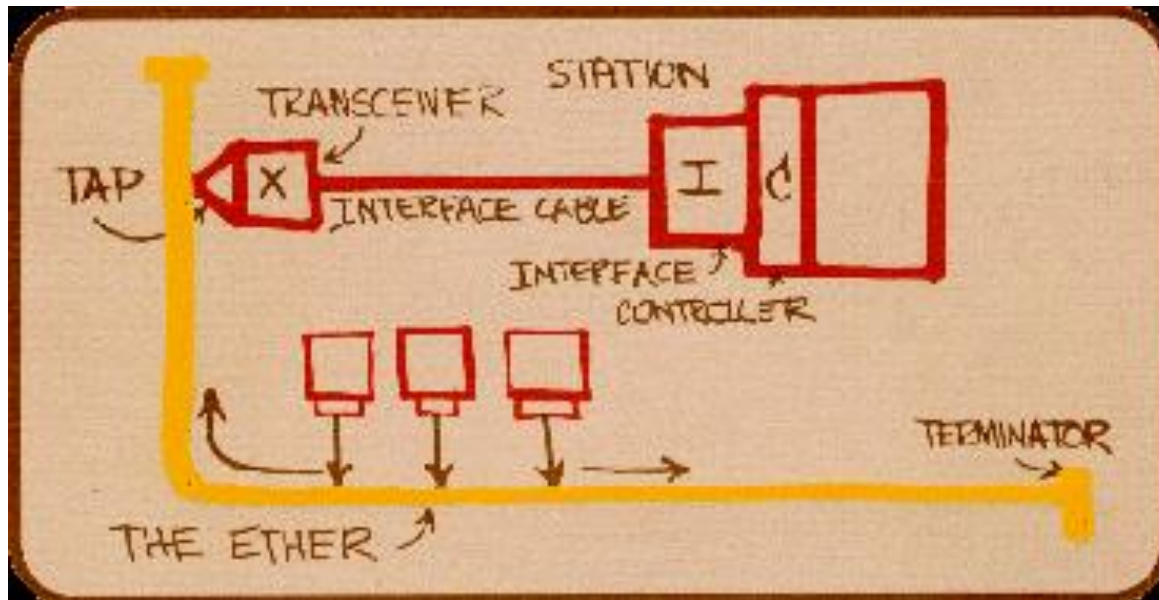
Why are real-life networks so complex?

10



A little history of Ethernet

12

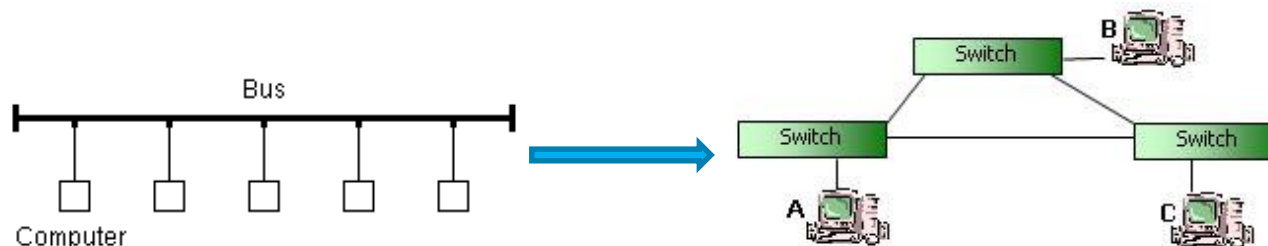


Robert Metcalfe



David Boggs

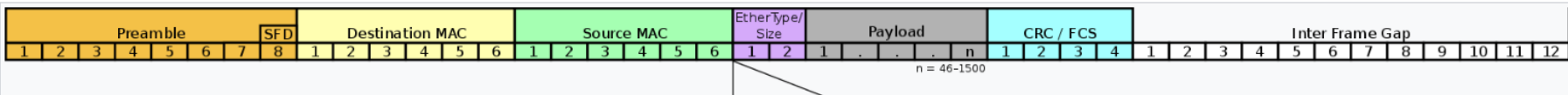
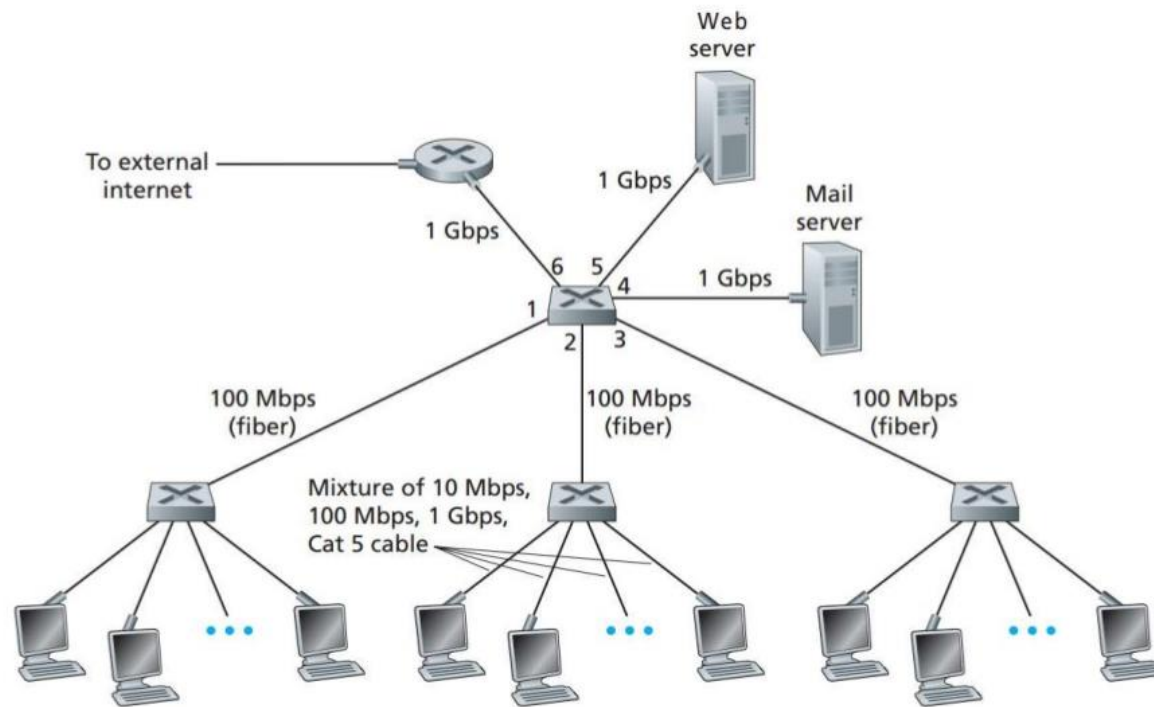
The original 1976 slide to explain Ethernet



source: <https://en.wikipedia.org/wiki/Ethernet>

Switched Ethernet and Virtual LAN (IEEE 802.1Q)

13



source: <https://en.wikipedia.org/wiki/Ethernet>

What's the difference: switch vs router?

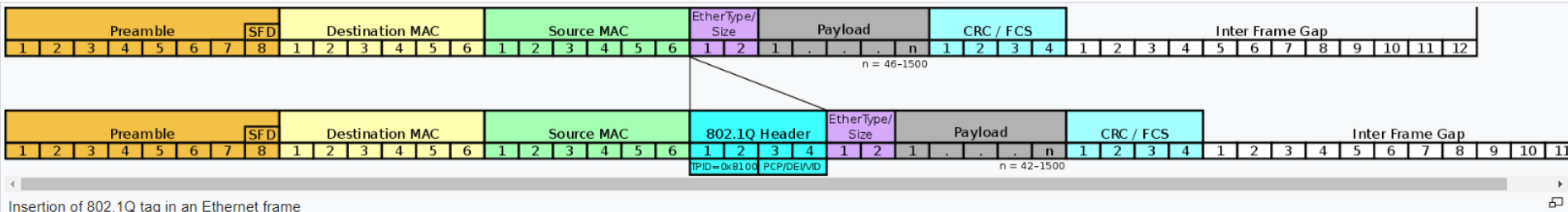
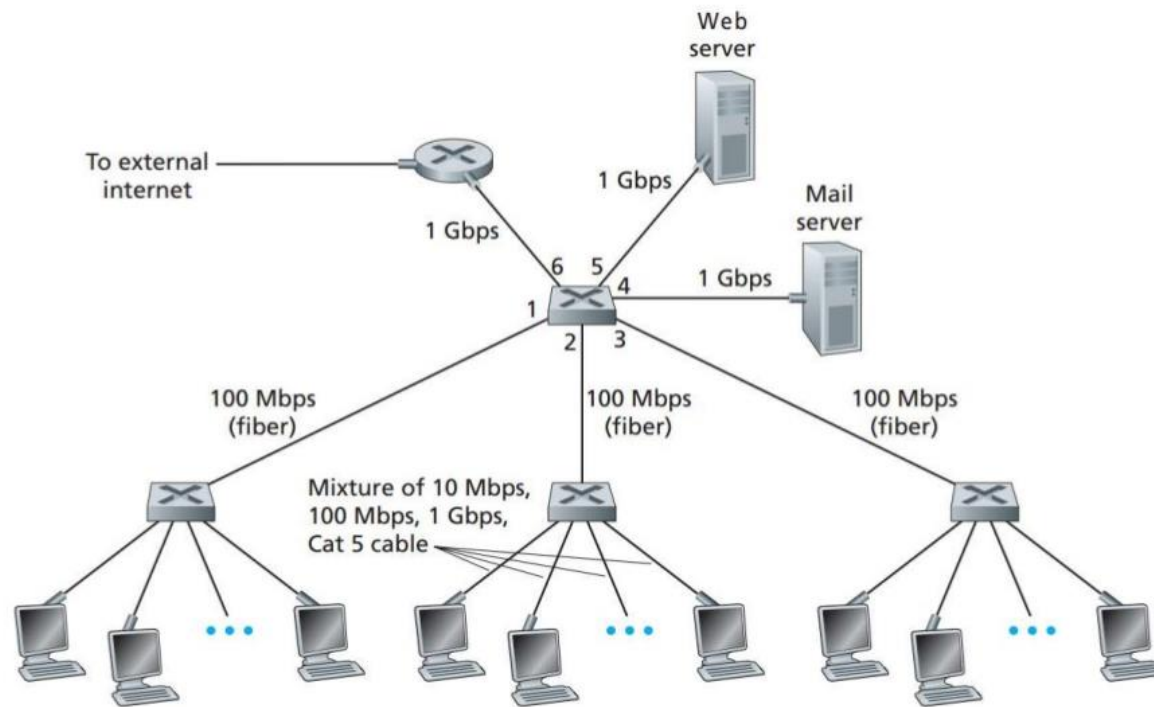
14

OSI Model			
	Layer	Protocol data unit (PDU)	Function ^[3]
Host layers	7. Application	Data	High-level APIs, including resource sharing, remote file access
	6. Presentation		Translation of data between a networking service and an application; including character encoding, data compression and encryption/decryption
	5. Session		Managing communication sessions, i.e. continuous exchange of information in the form of multiple back-and-forth transmissions between two nodes
	4. Transport	Segment, Datagram	Reliable transmission of data segments between points on a network, including segmentation, acknowledgement and multiplexing
Media layers	3. Network	Packet	Structuring and managing a multi-node network, including addressing, routing and traffic control
	2. Data link	Frame	Reliable transmission of data frames between two nodes connected by a physical layer
	1. Physical	Symbol	Transmission and reception of raw bit streams over a physical medium

source: <https://en.wikipedia.org/wiki/Ethernet>

Switched Ethernet and Virtual LAN (IEEE 802.1Q)

15



Insertion of 802.1Q tag in an Ethernet frame

source: <https://en.wikipedia.org/wiki/Ethernet>

Ethernet TSN (*not a standard, but a suite of standards*)

16

TIME SYNCHRONIZATION

IEEE 802.1AS: Time Synchronization
P802.1AS-Rev: Time Synchronization Redundancy

LATENCY

IEEE 802.1Qav: Credit Based Shaper
IEEE 802.1Qbu: Frame Preemption
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RELIABILITY

IEEE 802.1Qca: Path Control
IEEE 802.1Qci: Per-Stream Filtering and Policing
IEEE 802.1CB: Frame Replication and Elimination
+ P802.1CBdb: Extended Stream Identification
P802.1AS-Rev: Time Synchronization Redundancy

MANAGEMENT

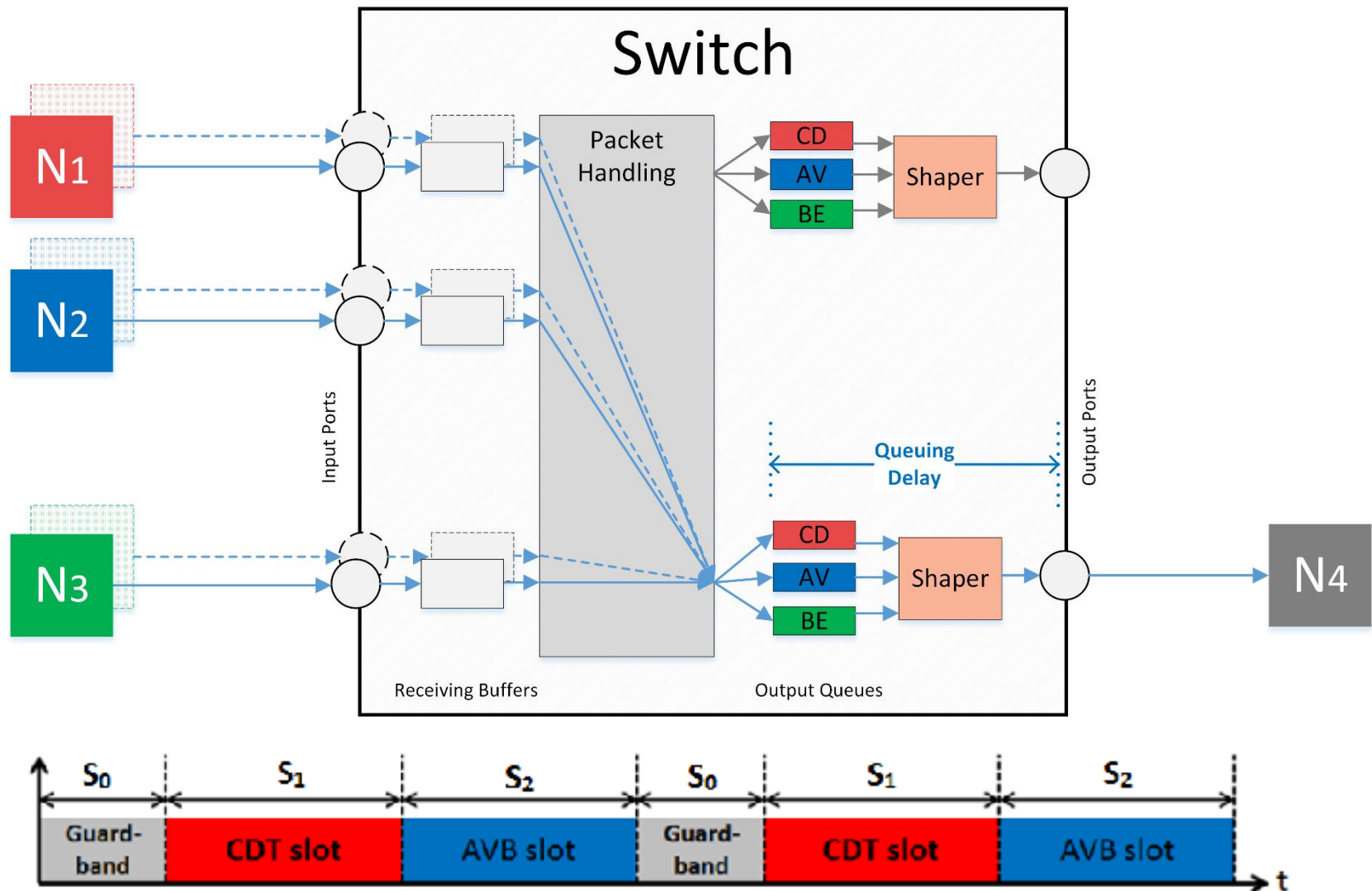
IEEE 802.1Qat: Stream Reservation Protocol
P802.1Qcc: TSN Configuration
P802.1Qcp: YANG Data Model
+ P802.1Qcw: YANG Data Models for Qbv, Qbu, Qci
+ P802.1ABcu: LLDP YANG Data Model
+ P802.1CBcv: YANG Data Model for CB
P802.1CS: Link-local Reservation Protocol

source: <https://www.ttech.com/>

source: <http://www.ieee802.org/1/pages/tsn.html>

Timing and traffic shaping

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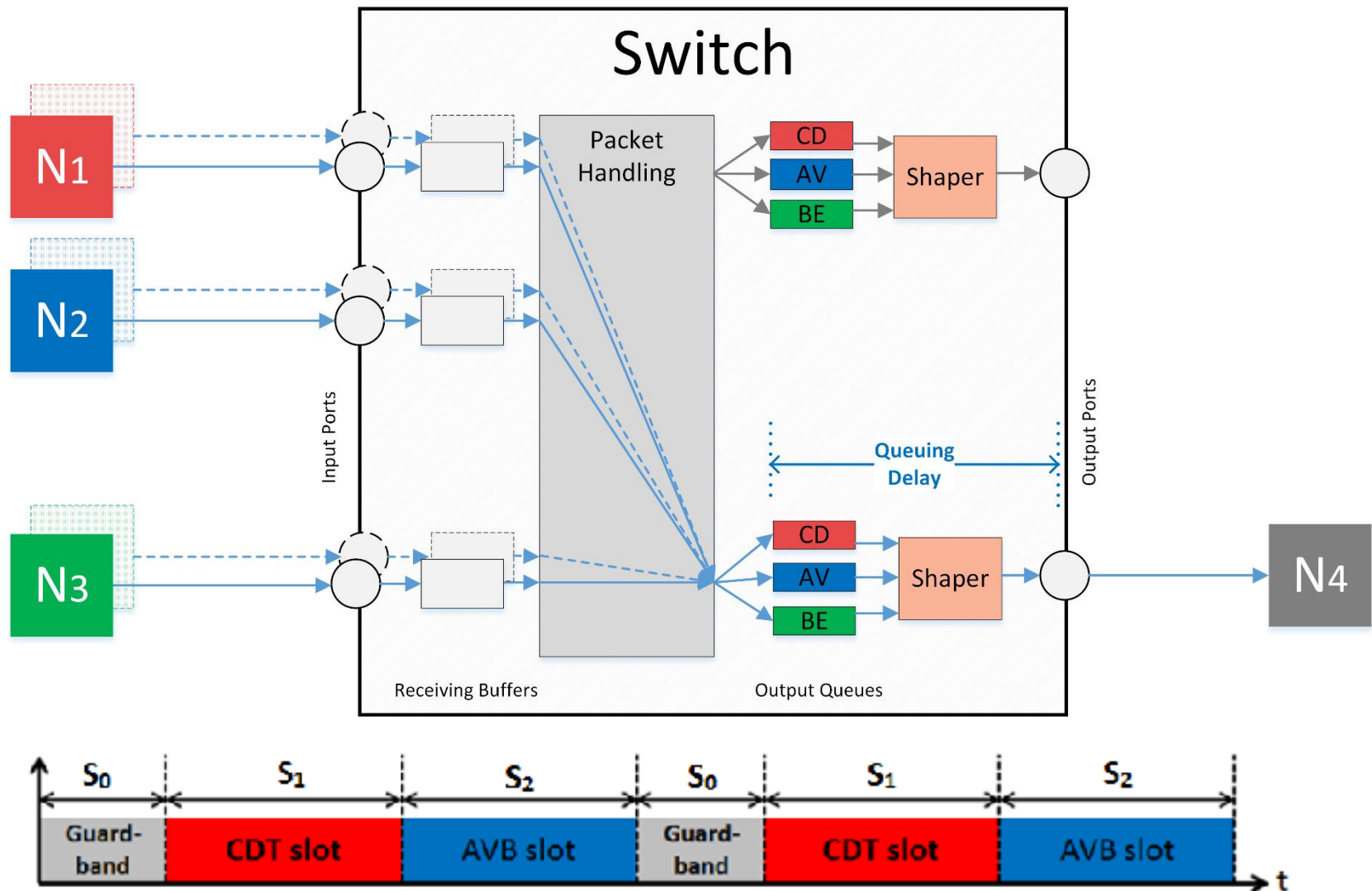


BREAK

18

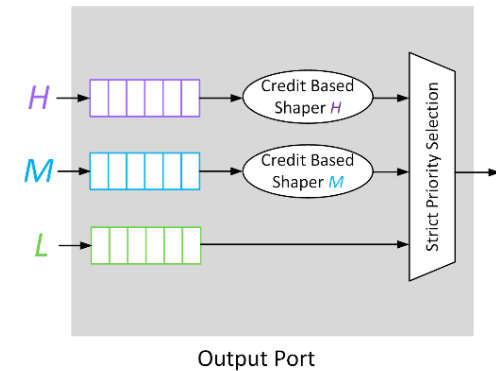
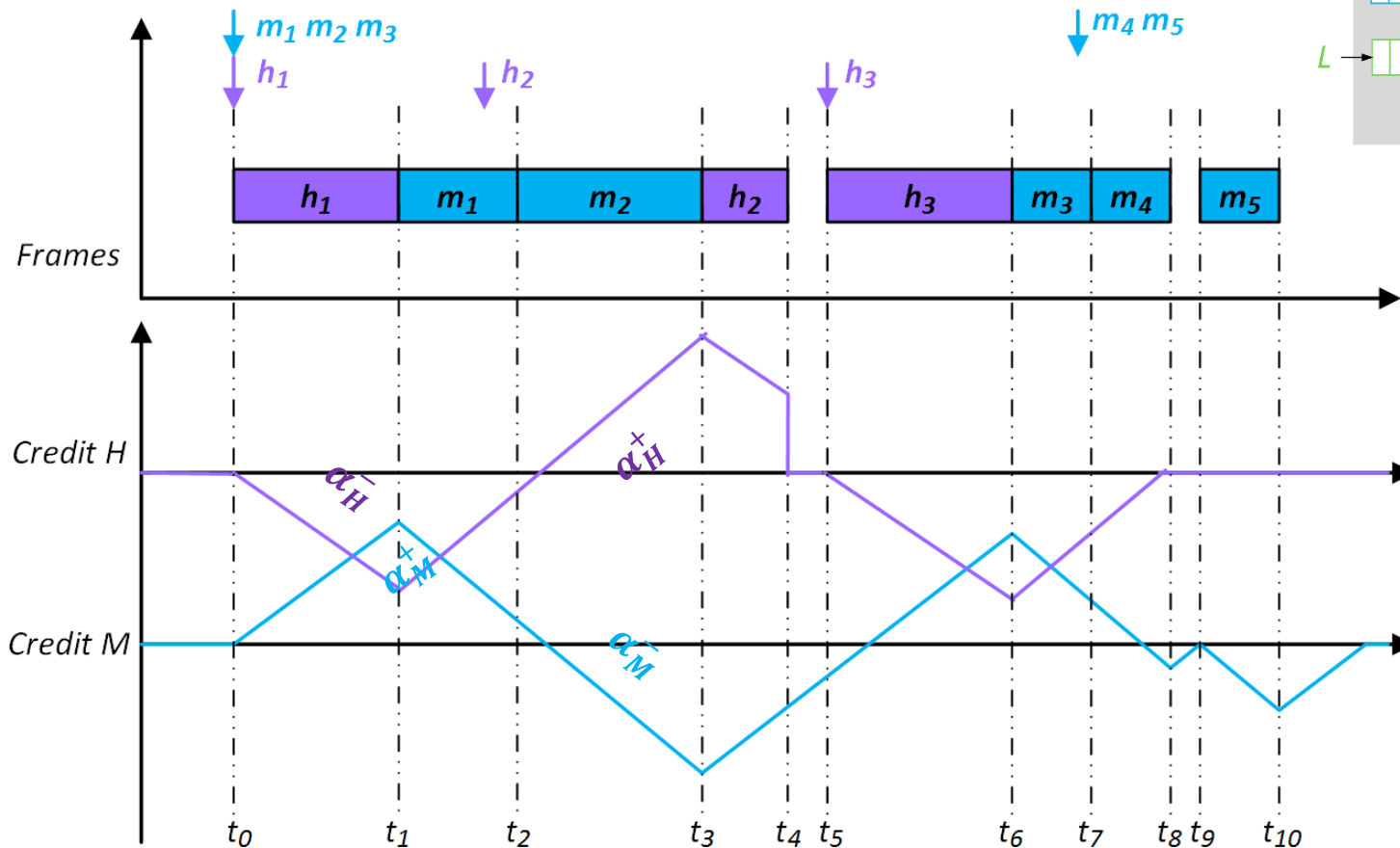
Credit-based shaping in Ethernet TSN

19

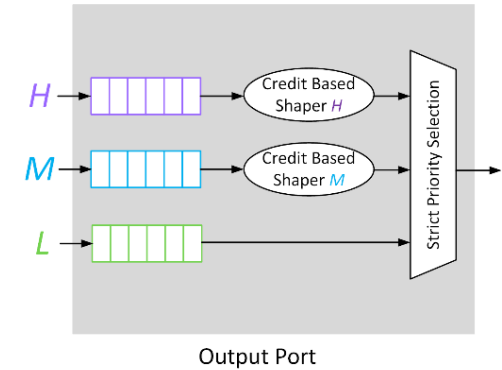
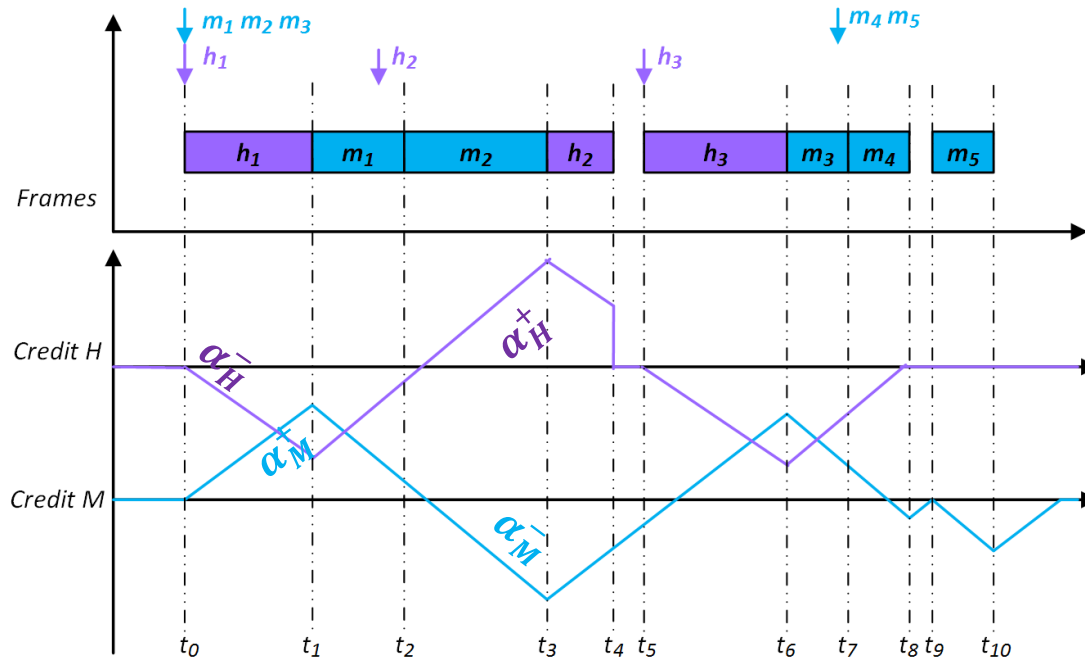


Credit-based shaping in Ethernet TSN

20



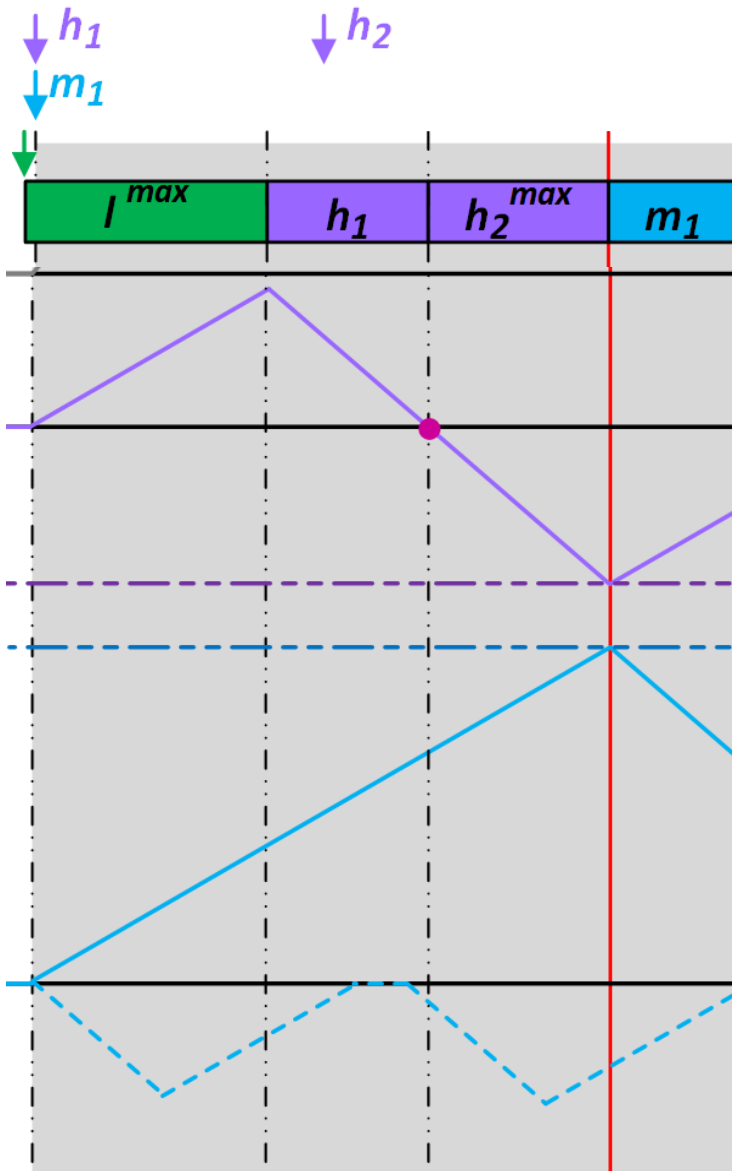
Exercise : what is the wcr of a single class M frame?



- Transmit when credit is non-negative and higher-priority transmissions are not possible
- All transmissions are non-preemptive
- Loose credit at rate α_M^- while transmitting
- Increase credit at rate α_M^+ when credit is negative
- Increase credit at rate α_M^+ when there are pending frames
- Reset credit to 0 when positive and no pending frames

Solution... but how do we extend and prove this?

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$$C_L^{max} + C_L^{max} \cdot \frac{\alpha_H^+}{\alpha_H^-} + C_H^{max}$$

Execution:

$$u : T \rightarrow \wp(F) \times \wp(F)$$

The cumulative set of frames that arrived at the switch at time t :

$$u_a(t) \subseteq F$$

The cumulative set of frames that finished transmission at t :

$$u_f(t) \subseteq F$$

The *arrival time* of a frame x in execution u :

$$a^u(x) = \min\{t \in T \mid x \in u_1(t)\}$$

The *finish time* of a frame x in execution u :

$$f^u(x) = \min\{t \in T \mid x \in u_2(t)\}$$

The worst-case response-time

$$WCRT(X) = \sup_{u \in U} \sup_{x \in X} |f^u(x), a^u(x)|$$

Definition:

The *behavior* of a credit-based shaper is characterized by
a set U of executions $u : T \rightarrow \wp(F) \times \wp(F)$ such that
for every $u \in U$ we find ... *(fill in a set of axioms here)*.

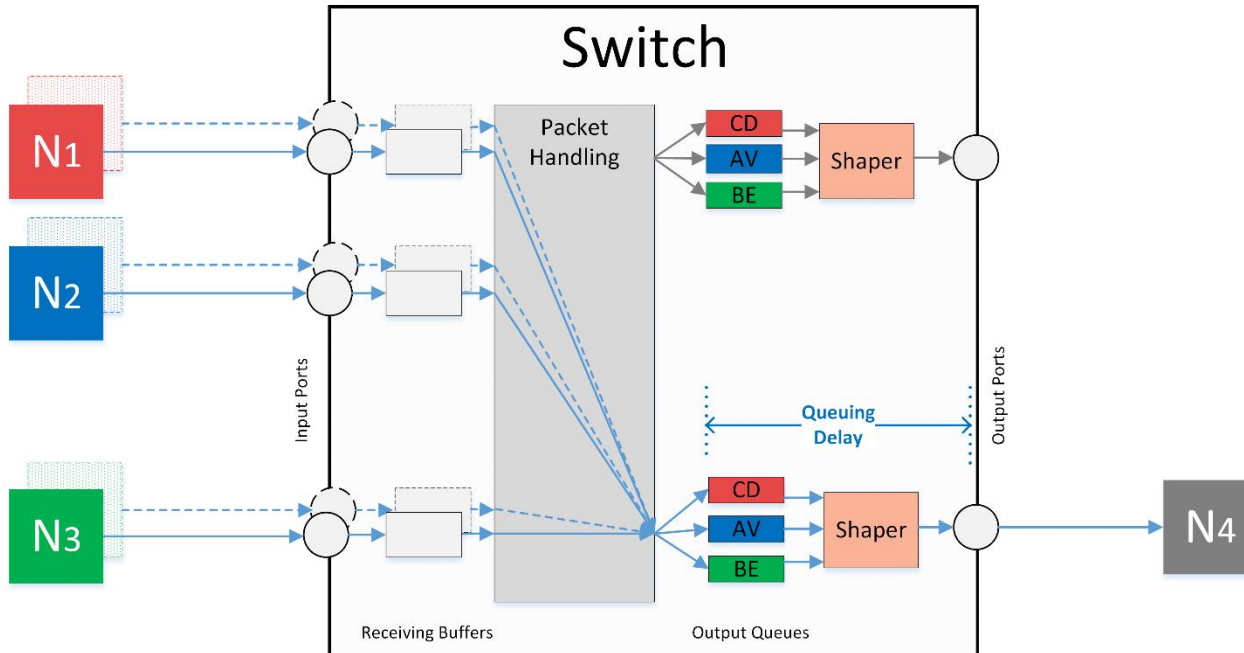
Theorem:

Given a behavior U of a credit-based shaper we find

$$WCRT(X) = \sup_{u \in U} \sup_{x \in X} |f^u(x), a^u(x)| \leq \dots \textit{(fill in result of analysis here)}.$$

A formal model of credit-based shaping

27



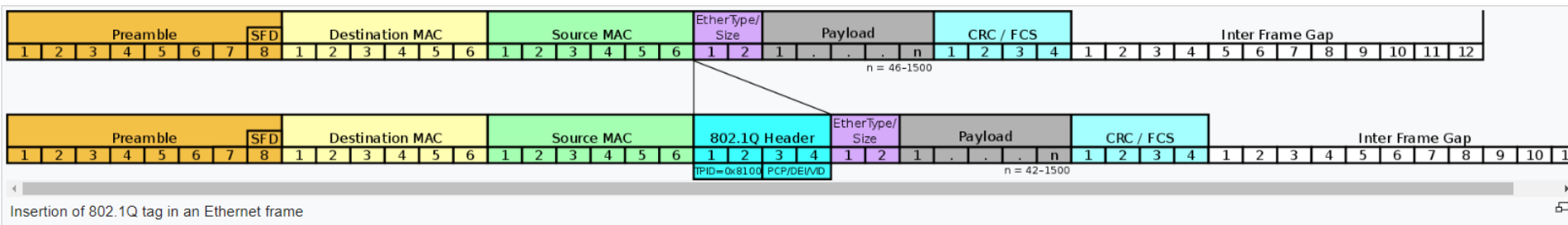
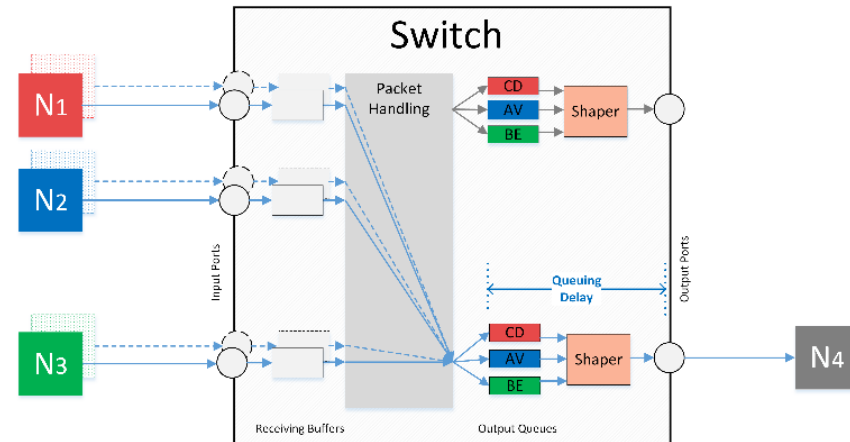
The class, source, destination, size, and arrival time of frames and interfering frames together fully determine their transmission time.

A formal model of credit-based shaping

28

According to the 802.1 standard, *all* relevant information on frames can be found in the header structure:

$$\begin{aligned} \text{size} : F &\rightarrow \mathbb{R} \\ \text{class} : F &\rightarrow \{CD, A, B, BE\} \text{ or } \{H, M, L\} \end{aligned}$$



A formal model of credit-based shaping

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Credit of class H at time t during execution u :

$$CR_H^u : T \rightarrow \mathbb{R}$$

Credit of class M at time t during execution u :

$$CR_M^u : T \rightarrow \mathbb{R}$$

Start-time of the transmission of frame x during execution u :

$$s^u : F \rightarrow T$$

Maximum frame size of a class:

$$C_H^{max}, C_M^{max}, C_L^{max}$$

Credit increase and decrease rate (idleslope and sendslope):

$$\alpha_H^+, \alpha_M^+, \alpha_H^-, \alpha_M^-, BW$$

Axioms of credit based shaping

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- NON-PREEMPTIVE TRANSMISSION:

$$f^u(x) = s^u(x) + \text{size}(x)$$

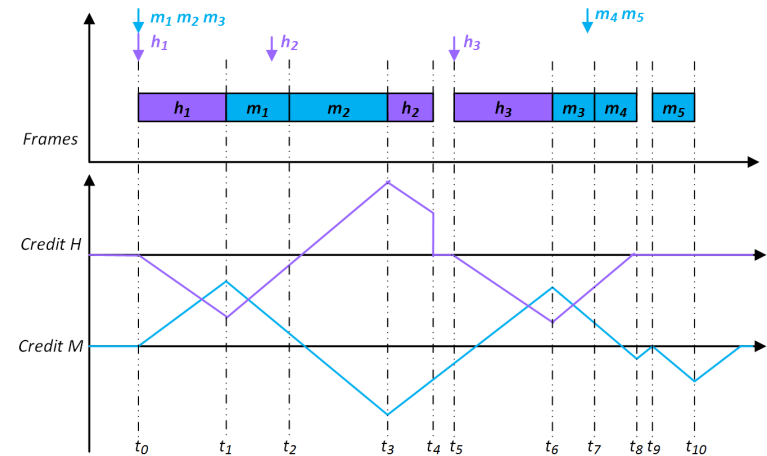
- SINGLE TRANSMISSION

$$x \neq x' \Rightarrow s^u(x) \neq s^u(x')$$

and

$$s^u(x) < s^u(x') \Rightarrow f^u(x) \leq s^u(x')$$

- FIFO (?)



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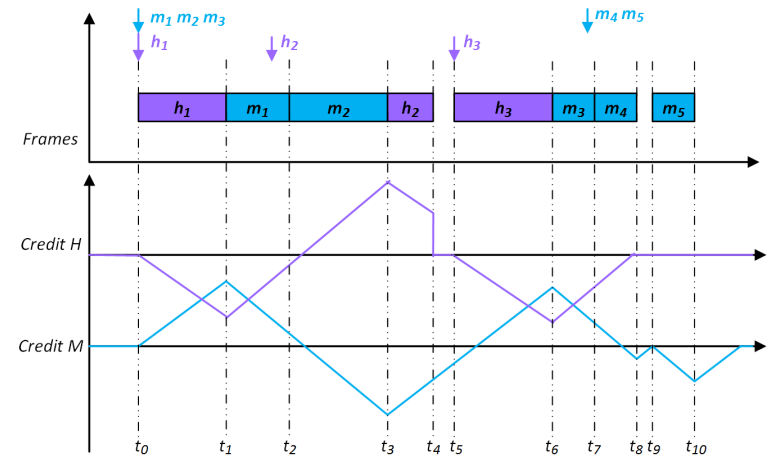
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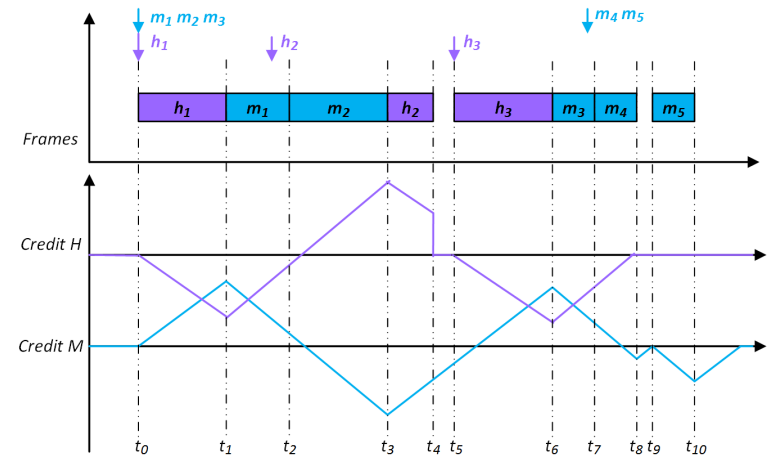
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$$a^u(x) < a^u(x') \Rightarrow s^u(x) < s^u(x')$$

- CREDIT DROP



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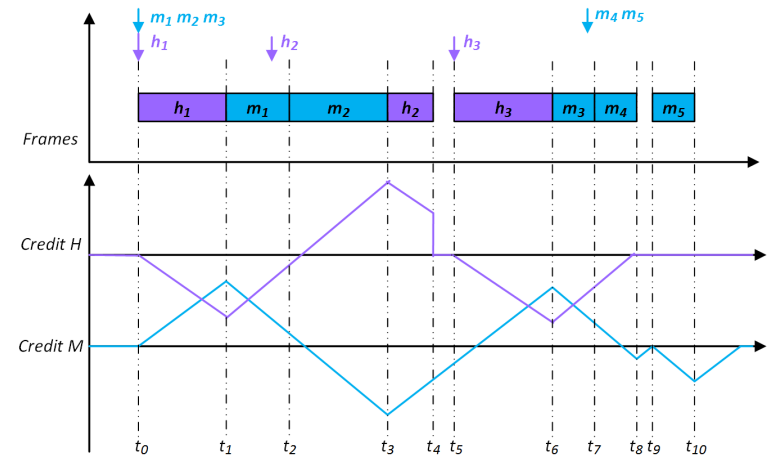
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- FIFO

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- CREDIT DROP

if $s^u(x) \leq t \leq t' \leq f^u(x)$ and $class(x) = H$
then $CR_H^u(t') = CR_H^u(t) - \alpha_H^- \cdot |t', t|$



- A class H has *pending frames* whenever a frame has arrived that has not yet been transmitted

$$Pending_H(t) \stackrel{\text{def}}{=} \exists_{x: \text{class}(x)=H} a^u(x) \leq t \wedge f^u(x) > t$$

- Credit recovery:
if $t \leq t'$ and $|t, t'| \leq -CR_H^u(t)$
then $CR_H^u(t') = CR_H^u(t) + \alpha_H^+ \cdot |t', t|$
- Gaining credit:
if $\text{class}(x) = M$ and $\text{class}(y) \neq M$ and
if $a^u(x) \leq t \wedge s^u(x) > t'$ and $s^u(y) \leq t \wedge f^u(y) > t'$
then $CR_M^u(t') = CR_M^u(t) + \alpha_H^+ \cdot |t', t|$
- Credit reset:

$$\neg Pending_H(t) \Rightarrow CR_M^u(t) \leq 0$$

(this one is true, but actually a bit more complicated)

- A frame may only start transmission if there is no higher priority frame pending for which credit is available...

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*if $class(x) < class(y)$ and $a^u(y) \leq s^u(x)$ and $CR_{class(y)}^u(s^u(x))$
then $s^u(y) \leq s^u(x)$*

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- A frame will start as soon as it is allowed to, given all previous rules...

$$s^u(x) = \inf \left\{ t \left| \begin{array}{l} \forall_z s^u(z) < t \Rightarrow f^u(z) \leq t \\ CR_{class(x)}^u(t) \geq 0 \\ \forall_{x': class(x)=class(x')} a^u(x') < a^u(x) \Rightarrow s^u(x') < t \\ \forall_{y: class(y) > class(x)} (CR_{class(y)}^u(t) \geq 0 \wedge a^u(y) \leq t) \Rightarrow (f^u(y) \leq t) \end{array} \right. \right\}$$

Definition:

The *behavior* of a credit-based shaper is characterized by
a set U of executions $u : T \rightarrow \wp(F) \times \wp(F)$ such that
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Theorem:

Given a behavior U of a credit-based shaper we find

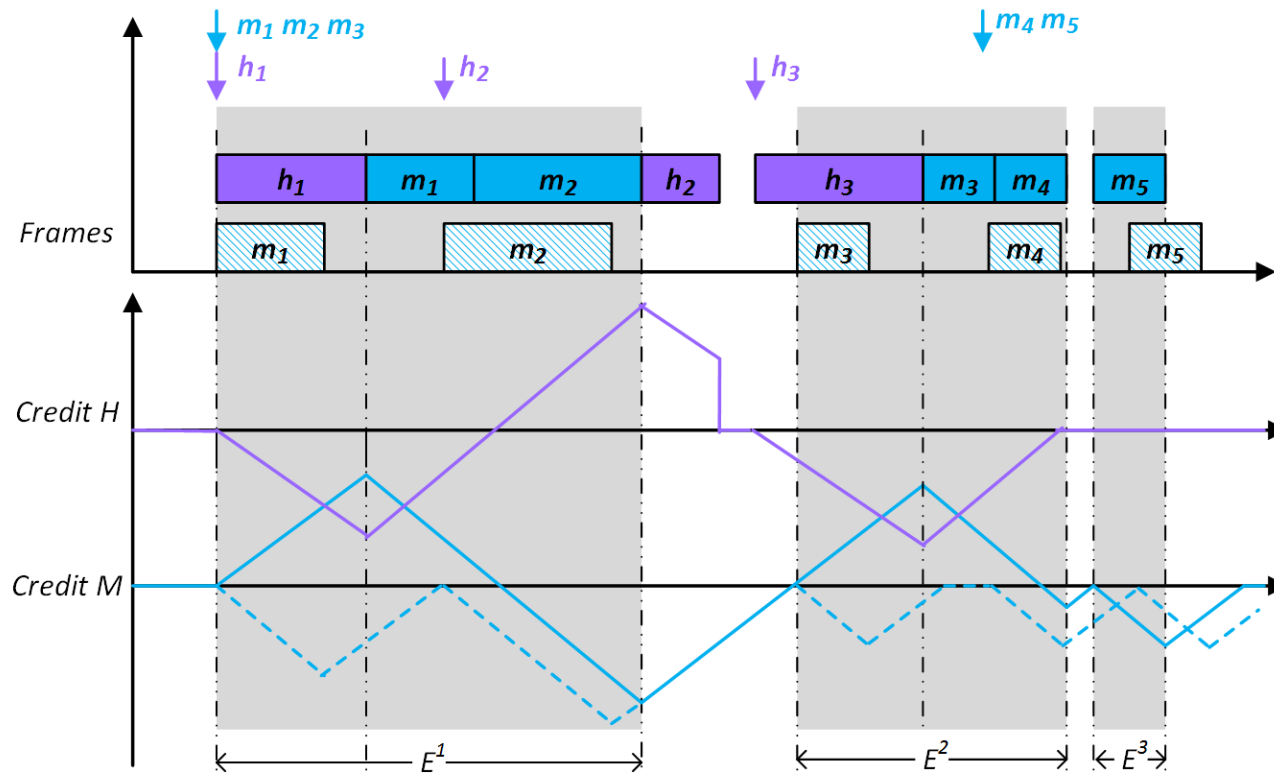
$$WCRT(X) = \sup_{u \in U} \sup_{x \in X} |f^u(x), a^u(x)| \leq \dots (\textit{fill in result of analysis here}).$$

Eligible interval analysis

40

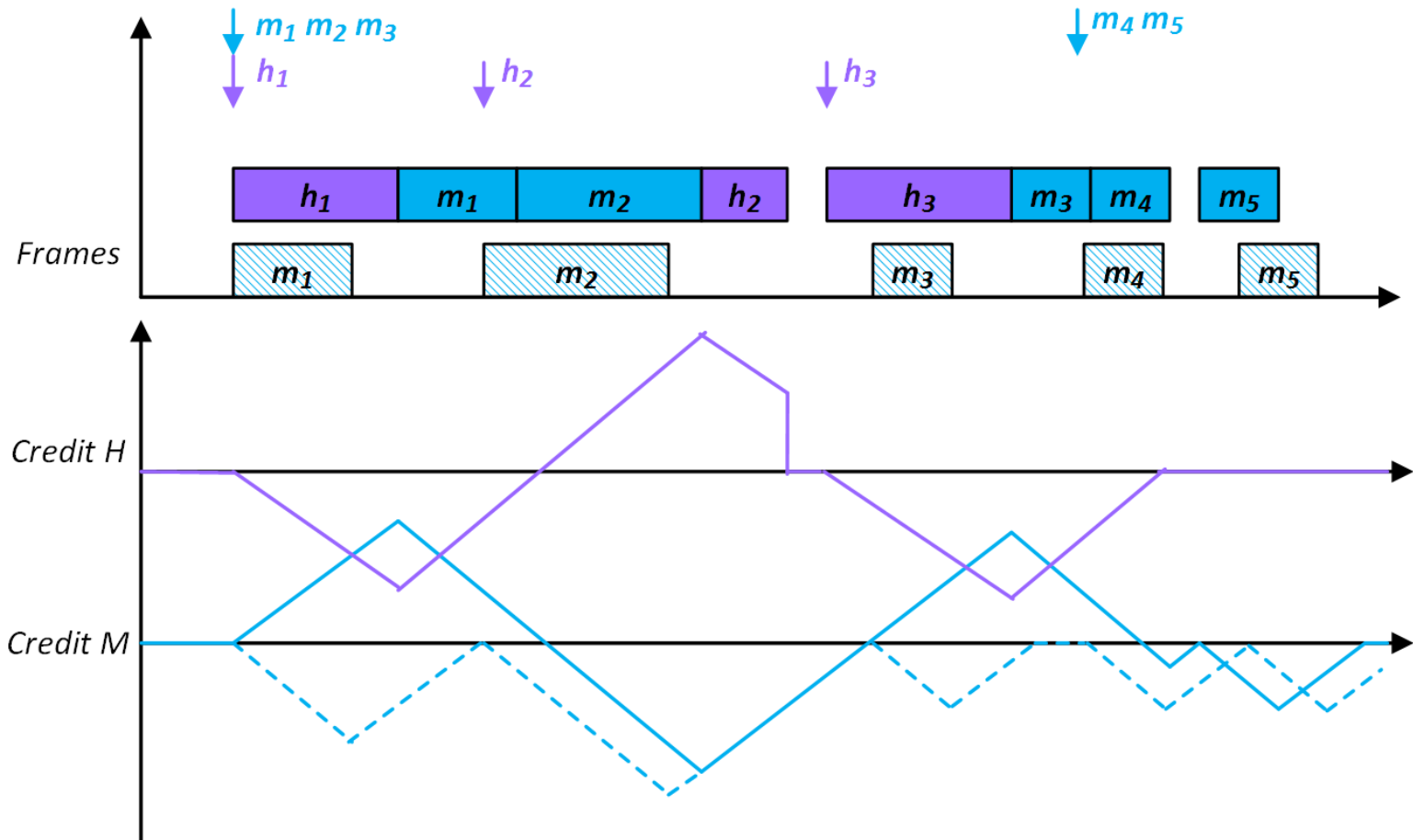
- An eligible interval $E \subseteq T$ for class X is an interval of time during which frames of X are eligible for transmission; i.e. both pending load and credit available, or an actual transmission is in progress.

$$\forall_{t \in E} (Pending_X(t) \wedge CR_X^u(t) \geq 0) \vee Transmitting_X(t)$$



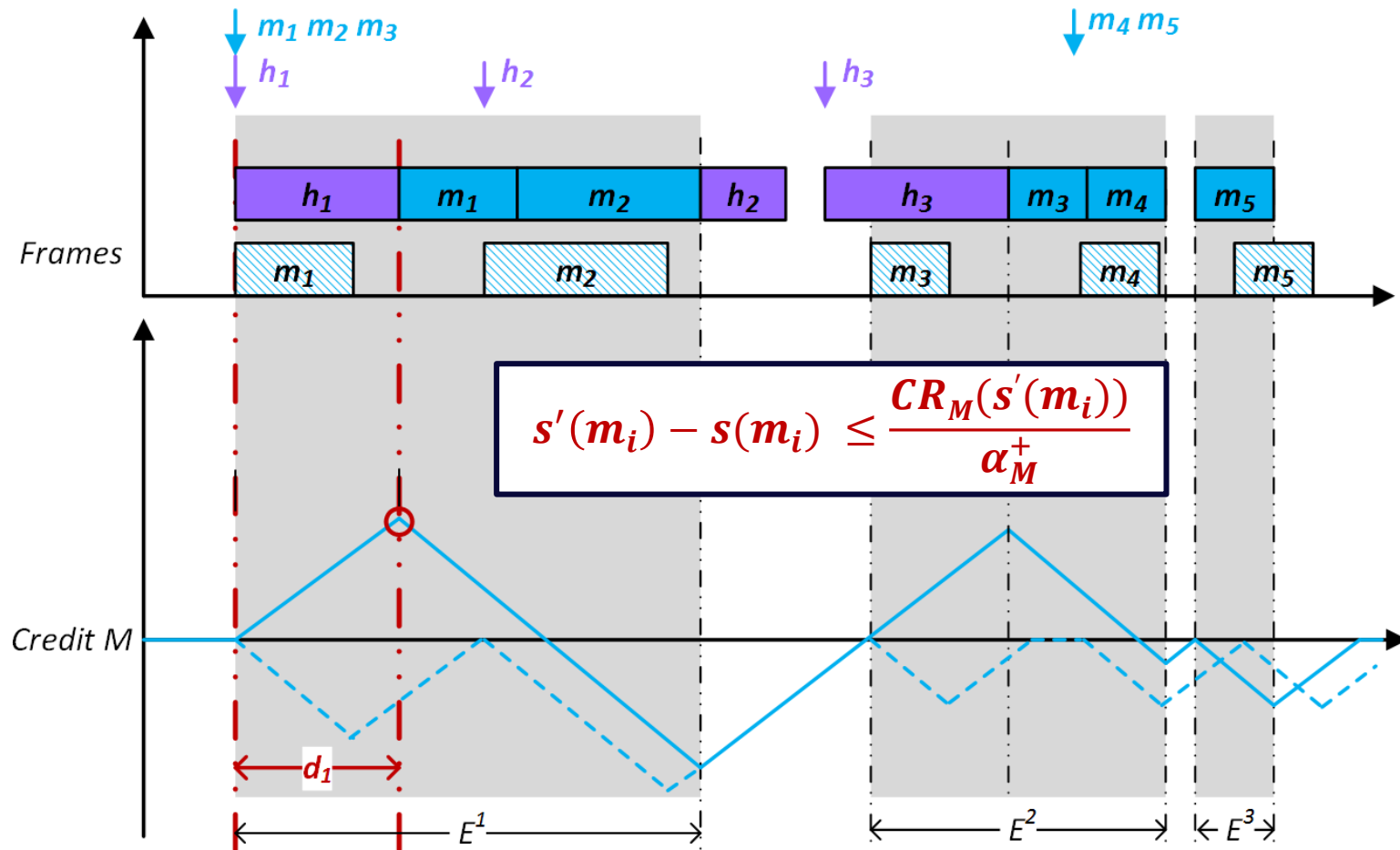
Eligible intervals & relative wcrt-analysis

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Eligible intervals & relative wcrt-analysis

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A bound on the minimum and maximum credit

43

- What is the minimum credit that can be achieved?

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$$CR_M^u(t) \geq -\alpha_M^- \cdot C_M^{max}$$

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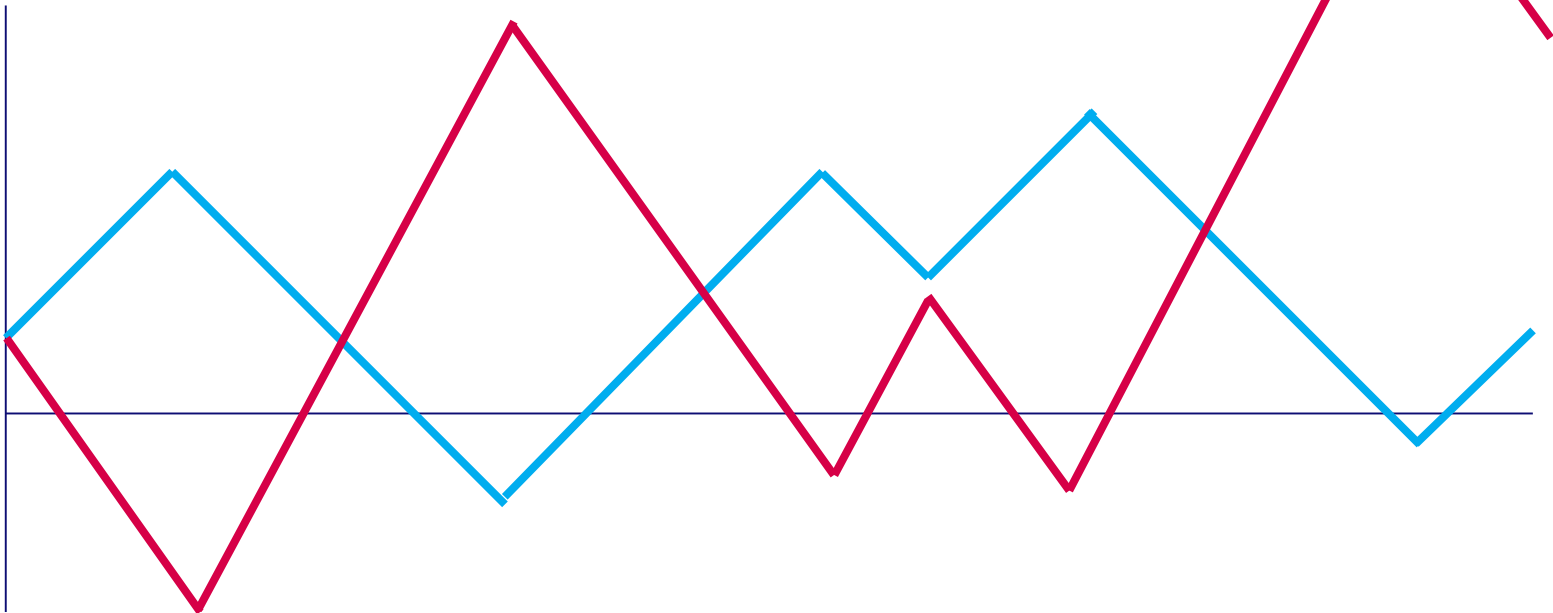
- What is the maximum credit for M when L is transmitting?

$$CR_M^u(t) \leq \alpha_M^+ \cdot C_L^{max}$$

A bound on the minimum and maximum credit

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- What is the maximum increase in credit of M during an interval in which continuously either M or H are transmitting?



- What is the maximum increasing in credit of M during an interval in which continuously either M or H are transmitting?

Let $I = (t, t')$ be a length of time during which either M or H are continuously transmitting (alternatingly).

Let T_M, T_H denote the total time that M and H are transmitting, respectively. So $|t, t'| = T_M + T_H$.

Then:

$$\begin{aligned} CR_H^u(t') &= CR_H^u(t) + \alpha_H^+ \cdot T_M - \alpha_H^- \cdot T_H \\ CR_M^u(t') &= CR_M^u(t) + \alpha_M^+ \cdot T_H - \alpha_M^- \cdot T_M \end{aligned}$$

- What is the maximum increasing in credit of M during an interval in which continuously either M or H are transmitting?

So:

$$\Delta CR_H^u + \Delta CR_M^u = (\alpha_M^+ - \alpha_H^-) \cdot T_H + (\alpha_H^+ - \alpha_M^-) \cdot T_M$$

And using $\alpha_M^- = BW - \alpha_M^+$ and $\alpha_H^- = BW - \alpha_H^+$

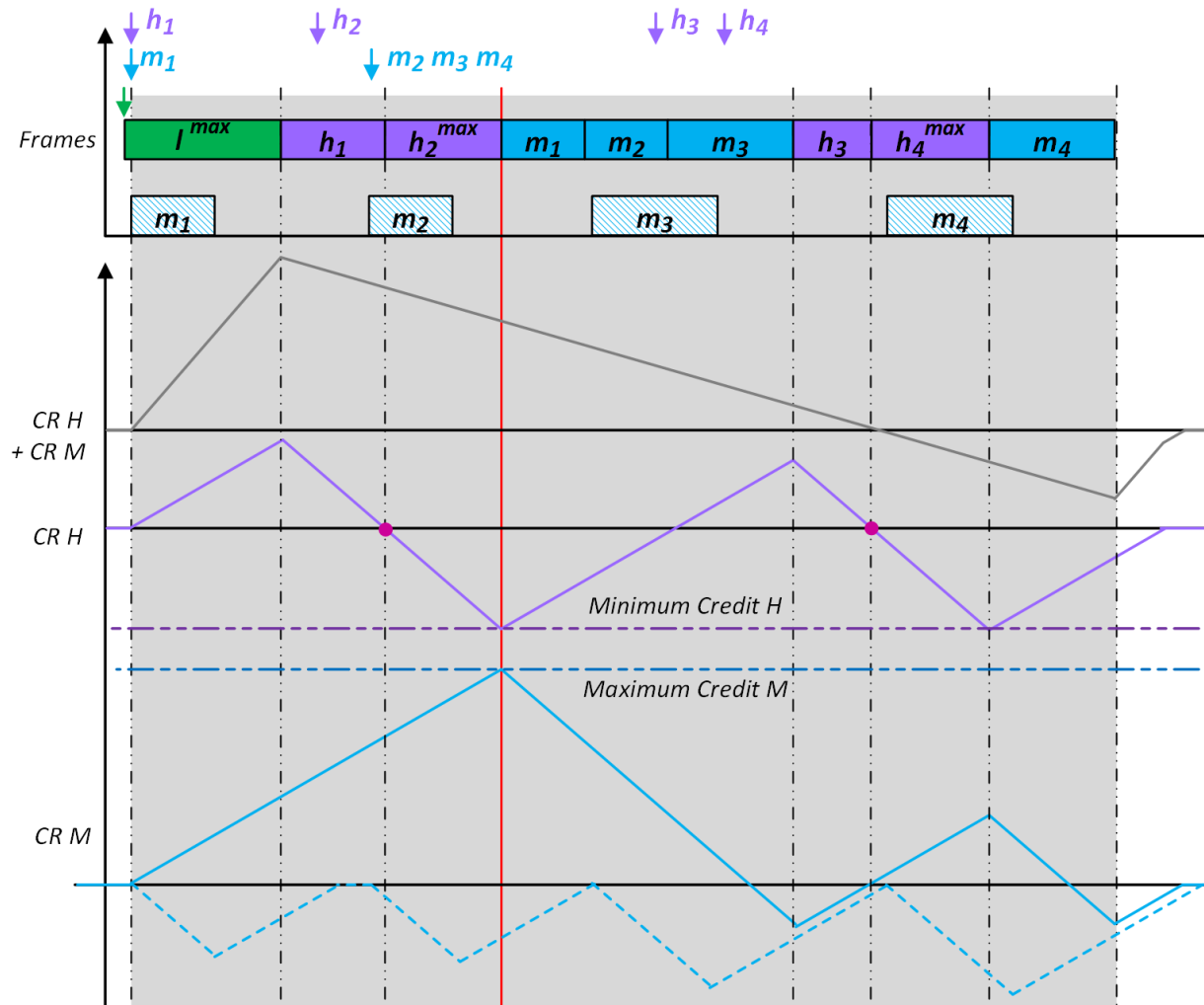
$$\Delta CR_H^u + \Delta CR_M^u = (\alpha_M^+ + \alpha_H^+ - BW) \cdot (T_H + T_M)$$

The *total* credit drops as long as the total reservation is less than the bandwidth. So the rise in one credit is at most proportional to the drop in the other.

Eligible interval analysis

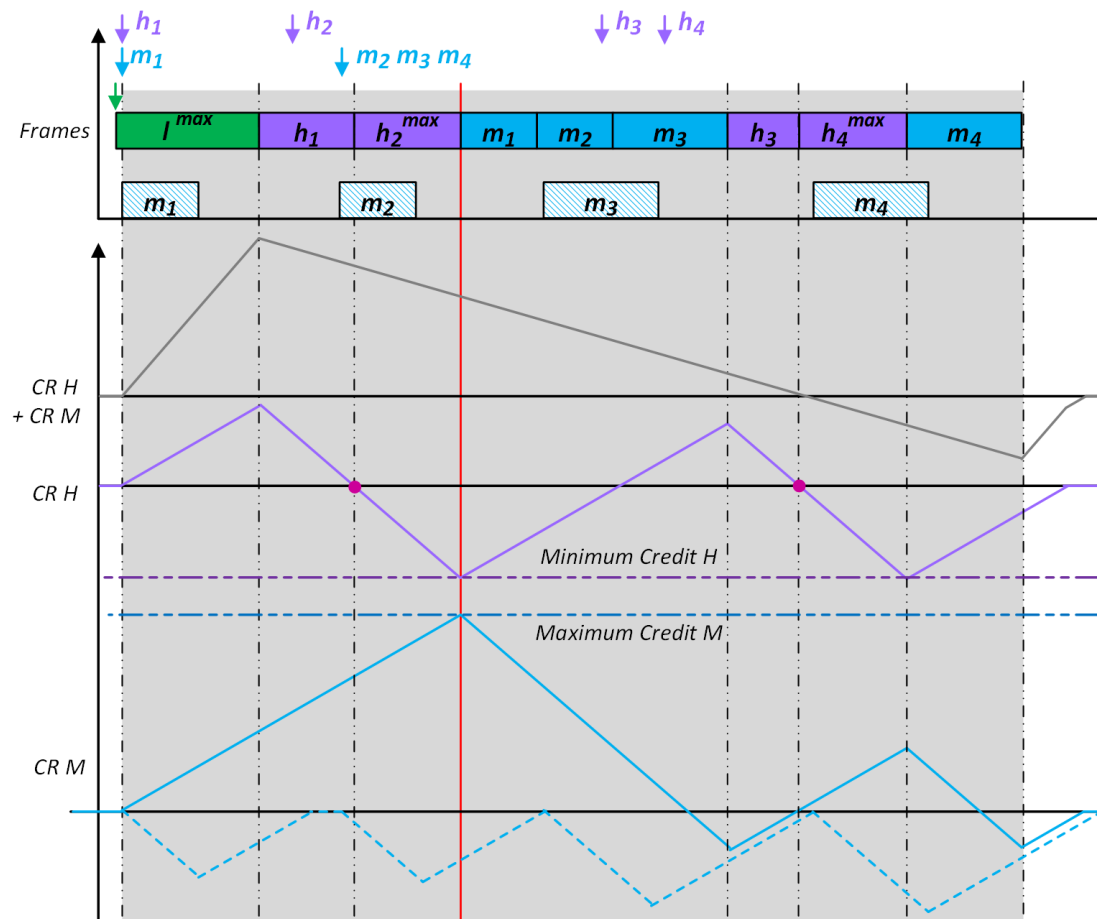
52

- Maximum relative delay: $C_L^{max} + C_L^{max} \cdot \frac{\alpha_H^+}{\alpha_H^-} + C_H^{max}$



- Worst-case response time:

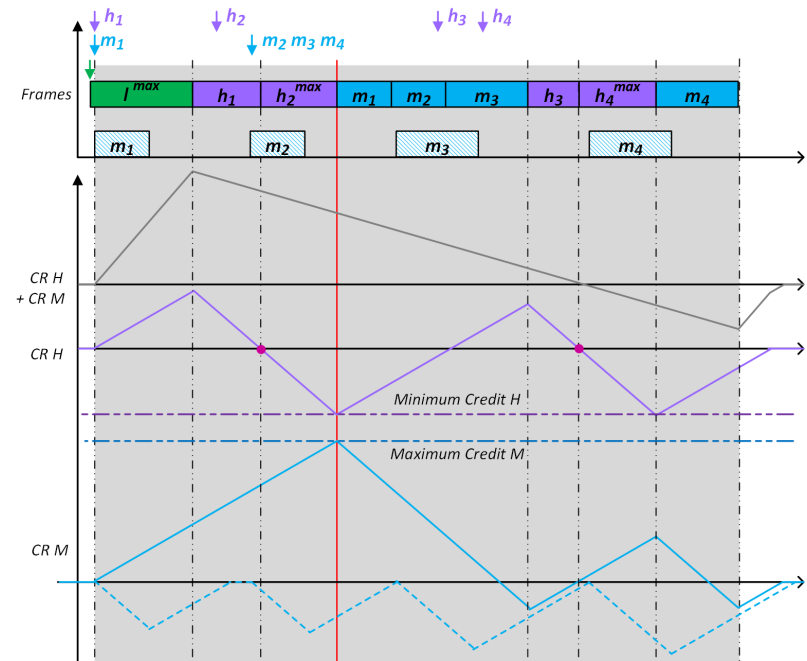
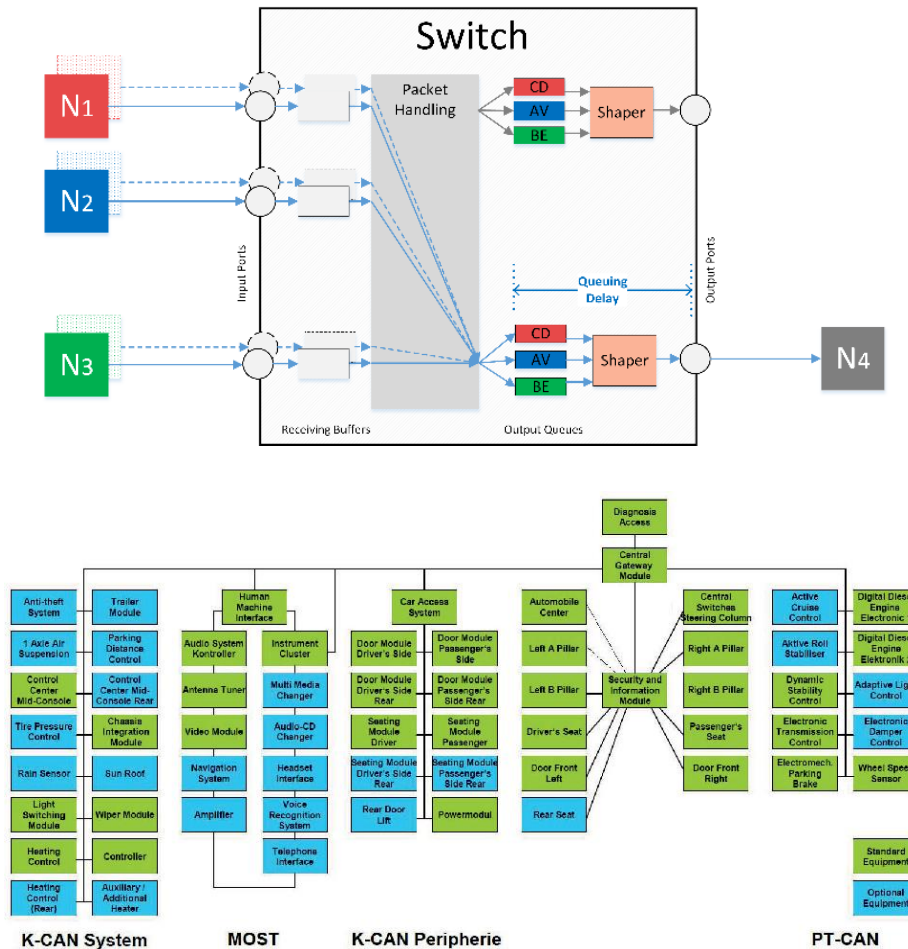
$$WR_{int} = WR_{ino_{int}} + C_L^{max} + C_L^{max} \cdot \frac{\alpha_H^+}{\alpha_H^-} + C_H^{max}$$



BREAK

54

$$WR_{int} = WR_{ino_{int}} + C_L^{max} + C_L^{max} \cdot \frac{\alpha_H^+}{\alpha_H^-} + C_H^{max}$$



Analysis based on `just the standard`

56

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P802.1Qcc: TSN Configuration
P802.1Qcp: YANG Data Model
+ P802.1Qcw: YANG Data Models for Qbv, Qbu, Qci
+ P802.1ABcu: LLDP YANG Data Model
+ P802.1CBcv: YANG Data Model for CB
P802.1CS: Link-local Reservation Protocol

Axioms that capture engineering principles

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$$f^u(x) = s^u(x) + \text{size}(x)$$

$$x \neq x' \Rightarrow s^u(x) \neq s^u(x')$$

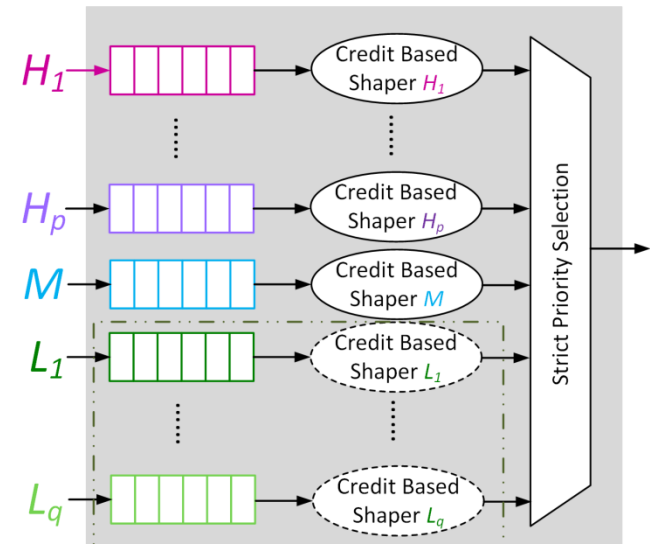
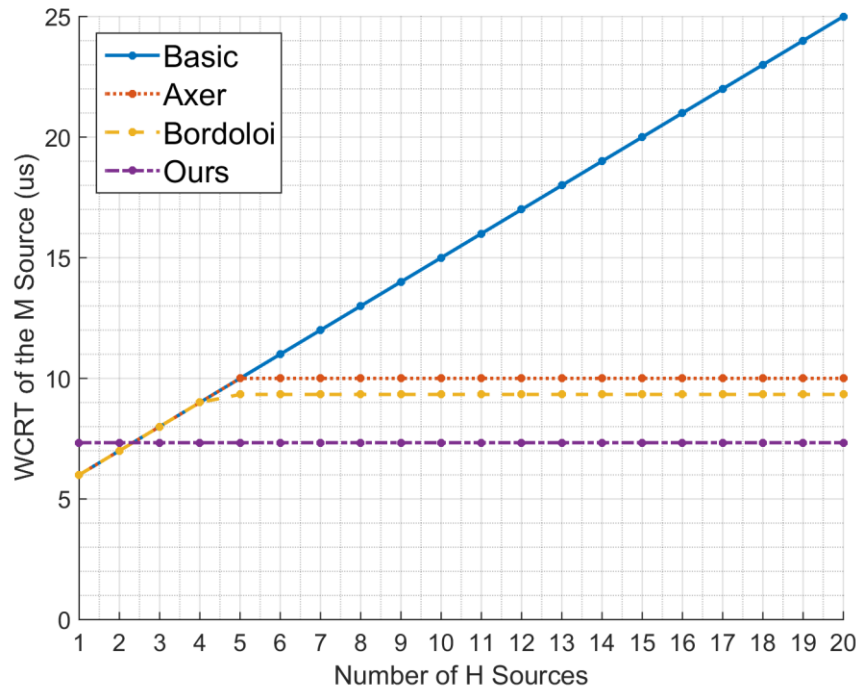
$$s^u(x) < s^u(x') \Rightarrow f^u(x) \leq s^u(x')$$

$$a^u(x) < a^u(x') \Rightarrow s^u(x) < s^u(x')$$

$$s^u(x) = \inf \left\{ t \left| \begin{array}{l} \forall_z s^u(z) < t \Rightarrow f^u(z) \leq t \\ CR_{class(x)}^u(t) \geq 0 \\ \forall_{x': class(x)=class(x')} a^u(x') < a^u(x) \Rightarrow s^u(x') < t \\ \forall_{y: class(y) > class(x)} (CR_{class(y)}^u(t) \geq 0 \wedge a^u(y) \leq t) \Rightarrow (f^u(y) \leq t) \end{array} \right. \right\}$$

Improvement over traditional busy period analysis

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Eligible interval analysis is independent and tight,
and improves busy period analysis for idling servers

We analyze the platform, not the final product!



Prof. Edward Lee, Berkeley



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Physicists build their models
to fit reality as closely as possible...



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Engineers build reality
to fit their model as closely as possible...